

Sony NXCAM Product Workflows
in
Thomson EDIUS Pro 5

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INTRODUCTION

The HXR-NX5E is Sony's first NXCAM branded camcorder. This document explains how to edit video recorded by this camcorder using Grass Valley EDIUS Pro 5.

HXR-NX5E and the NXCAM Product Line

NXCAM is Sony's newest product line designed for professionals. NXCAM provides powerful features for professional video production, such as HD-SDI output, flexible media selection, and stunning AVCHD picture quality.

The HXR-NX5E camcorder incorporates cutting-edge technologies, such as G Lens, an Exmor™ CMOS sensor, built-in GPS receiver, and a new Active SteadyShot® mode.

Flexible Selection of Recording Media

Various recording media are available in the HXR-NX5E:

- ◆ Memory Stick PRO Duo (Mark2)™ media, Memory Stick PRO-HG Duo™ media, Memory Stick PRO-HG Duo HX™ media*
- ◆ SD/SDHC Memory Card**
- ◆ Flash Memory Unit (Sony HXR-FMU128)

*Compatible "Memory Stick" type: For AVCHD recording / Capacity: more than 1GB,
For standard definition recording / Capacity: more than 512MB

**Recommended Speed Class For AVCHD recording / Class 4 or higher, For standard definition recording / Class 2 or higher)

Dual Memory Card Slots

The HXR-NX5E has two memory card media slots for recording. Use of Sony's Memory Stick PRO Duo™ and Memory Stick PRO Duo HG™ are recommended media cards.

The HXR-NX5E records to one memory card slot at a time. With two memory cards installed, the camcorder provides continuous, seamless recording of long scenes, and maximises the utilisation of each card's storage capacity.

As the card in Slot A reaches its capacity, recording is automatically switched to the card in Slot B. The card in Slot A may then be removed and replaced. When the card in Slot B fills to capacity, another seamless switch back to Slot A occurs.

This unique dual slot configuration provides continuous recording without any breaks in content or time code.

Prior to editing, clips that span one or more memory cards may be merged using the Sony Content Management Utility (CMU), a software accessory supplied with the camcorder.

HYBRID Recording with the Sony HXR-FMU128

The Sony HXR-FMU128, an optional flash memory recording unit specially designed for the HXR-NX5E, mounts to the camcorder without the need for any external cabling. Built around a 128 GB solid state flash memory drive, the HXR-FMU128 offers significantly longer recording time than a single memory card.

When the HXR-FMU128 is used in conjunction with memory cards, Sony's unique HYBRID recording capability is enabled, allowing a combination of HD and SD resolutions to be recorded simultaneously. The operator is free to choose which resolution is recorded on each media type, and may even set the camcorder to record to both media types simultaneously.

There are many benefits to HYBRID recording, including:

- ◆ Edit system ingest time for HD files stored on the HXR-FMU128 is typically faster than from memory cards.
- ◆ HD files simultaneously recorded on memory cards provide a time and cost-effective method of archiving.
- ◆ SD files may be used for quick preview on a laptop or for SD deliverables, such as web-based movies.

NOTE: Recording SD simultaneously to both media types is not supported.

IMPORTANT: The filenames of corresponding HD and SD clips are different.

Flexible Recording Format Selection

HD (AVCHD)

Video Compression

- ◆ **FX mode** (1920x1080 or 1280x720, 21 Mbps*)
- ◆ **FH mode** (1920x1080 or 1280x720, 16 Mbps)
- ◆ **HQ mode** (1440x1080 or 1280x720, 9 Mbps)
- ◆ **LP mode** (1440x1080 or 1280x720, 5 Mbps)

*Including audio and ancillary data the total data rate is 24Mbps

Frame Rate, 50i models

- ◆ 1080/50i
- ◆ 1080/25p
- ◆ 720/50p

Frame Rate, 60i models

- ◆ 1080/60i (59.94i)
- ◆ 1080/30p (29.97p)
- ◆ 1080/24p (23.98p)
- ◆ 720/60p (59.94p)

Audio

- ◆ Linear PCM (uncompressed)
- ◆ AC-3 (compressed)

SD (MPEG2)

Video Compression

- ◆ MPEG2 Program Stream, approx. 9Mbps
- ◆ NTSC (720x480) or PAL (720x576)
- ◆ 4:3 or 16:9 selectable

Frame Rate, 50i models

- ◆ 576/50i
- ◆ 576/25p scan: 25p scanned image is recorded as 50i

Frame Rate, 60i models

- ◆ 480/60i (59.94i)
- ◆ 480/30p scan: 30p scanned image is recorded as 60i
- ◆ 480/24p scan: 24p scanned image is recorded as 60i with 2-3 pulldown.

Audio

- ◆ AC-3 only

Recording Time

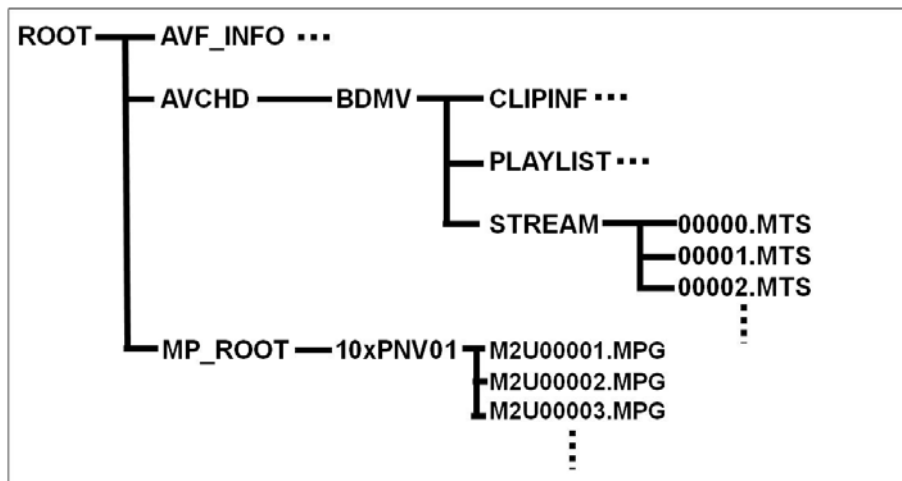
Refer to the charts below to determine the approximate maximum recording time for each media type and quality setting.

HD MOVIE w/Linear PCM 2ch	AVCHD (FX)	AVCHD (FH)	AVCHD (HQ)	AVCHD (LP)
8GB Memory Stick PRO Duo media	40 min	55 min	95 min	150 min
16GB Memory Stick PRO Duo media	85 min	110 min	190 min	300 min
32GB Memory Stick PRO Duo media	170 min	225 min	385 min	605 min
HXR-FMU128 (128GB)	700 min	930 min	1570 min	2490 min

SD MOVIE w/Dolby Digital 2ch	MPEG2-SD 9M (HQ)
8GB Memory Stick PRO Duo media	115 min
16GB Memory Stick PRO Duo media	235 min
32GB Memory Stick PRO Duo media	475 min
HXR-FMU128 (128GB)	1960 min

NXCAM Folder Structure and File Names

Below is a brief overview of the folder structure and file naming conventions recorded on memory cards or the optional HXR-FMU128 flash memory recorder.



.MTS file

This is the high quality AVCHD video stream data. During long recordings, the clip is automatically divided (spanned) into 2GB segments. Spanned files are seamlessly merged while transferring to a computer via the Sony Content Management Utility (CMU) for NXCAM.

.MPG file

This is the SD quality MPEG2 file. During long recordings, the clip is automatically divided (spanned) into 2GB segments.

AVF_INFO, MEMSICK.IND

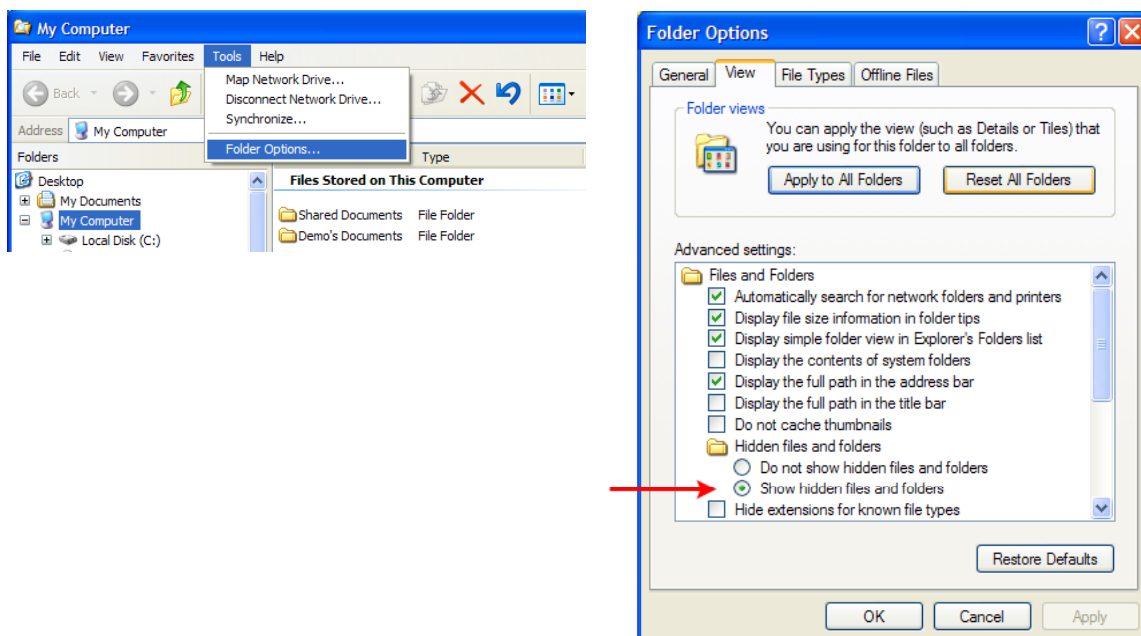
These folders/files are administrative in nature.

IMPORTANT: Do not move or copy individual clips via Windows Explorer® or the Macintosh Finder, as this will result in unusable media on the target drive.

For copying individual clips to hard disc, use the Sony Content Management Utility (CMU).

Windows Explorer or the Macintosh Finder may be used to do an archive of the entire contents of either a memory card or HXR-FMU128, as long as all ancillary and hidden files are included in the transfer.

When archiving on a Windows system (or a Windows boot on a Macintosh® computer), always select “Show hidden files and folders” in the Folder Options “View” tab, as shown below.



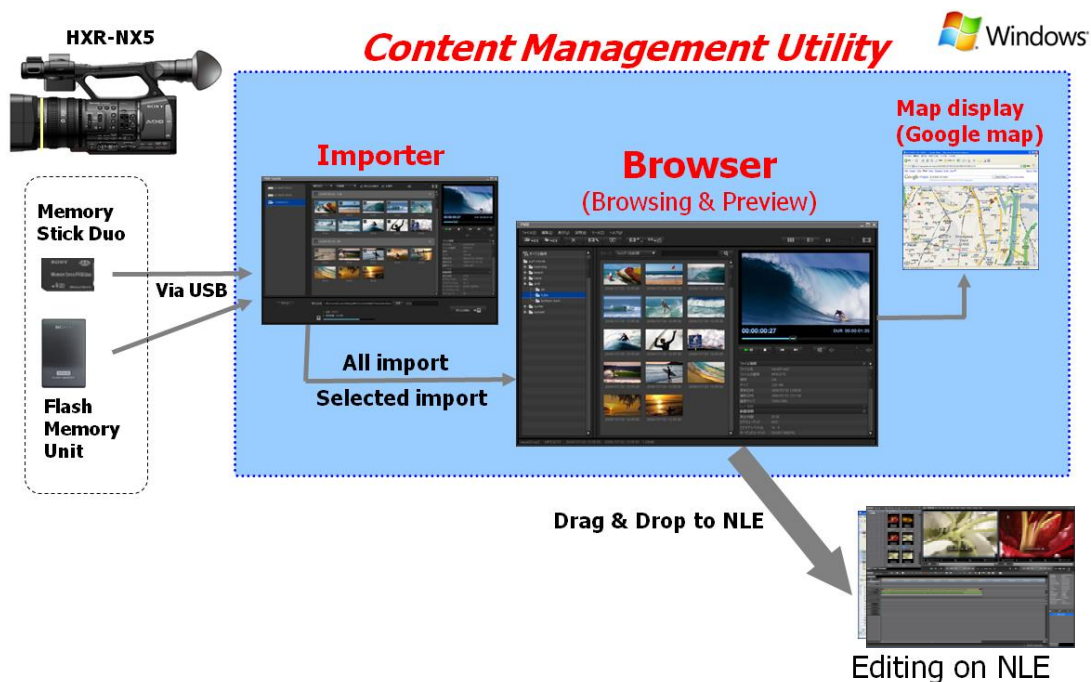
WORKFLOW OVERVIEW

Using the Sony Content Management Utility

The Sony HXR-NX5E includes the Sony Content Management Utility (CMU), a Windows-based software application for importing, previewing, and copying clips from NXCAM media.

A typical NXCAM/CMU workflow is as follows:

- 1 - Transfer clips from a memory card or HXR-FMU128 to local hard disc storage via the CMU.
- 2 - Use the CMU to browse and select the necessary clips.
- 3 - Import the selected clips to the NLE project bin.
- 4 - Begin editing.

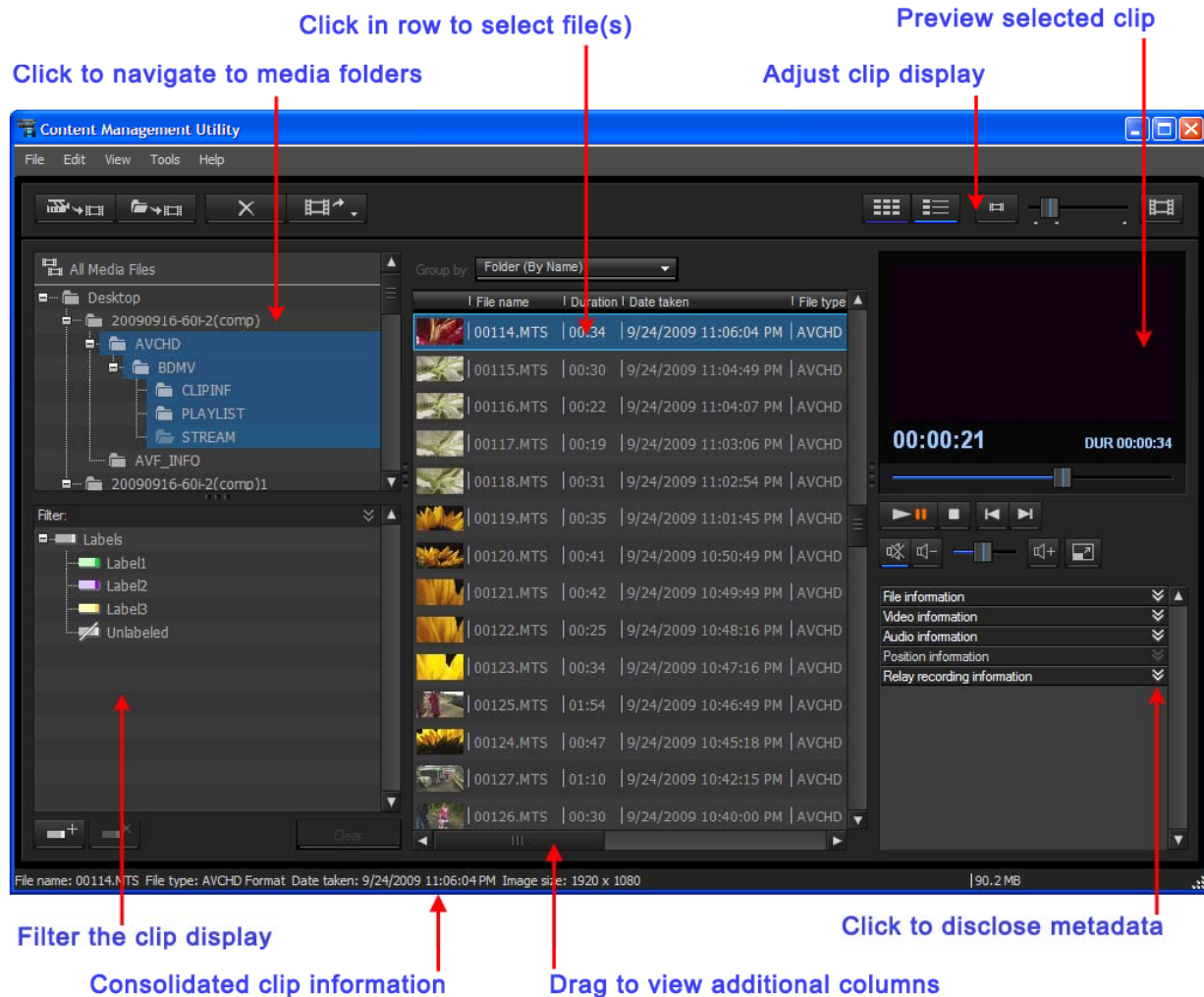


Note that the workflows outlined here represent just a few examples of how to work with the AVCHD format, and that workflows can vary based on the project and/or installation.

For more detailed information on any of the software or hardware mentioned in this document, please refer to the manufacturer-supplied Operations Guide for the associated product.

Content Management Utility Overview

Below is a brief overview of the CMU Browser window.



Some of the key workflow features of the CMU are:

- ◆ Transferring of clips from memory card or HXR-FMU128 to local hard disc storage.
- ◆ Combining FAT32 spanned clips into one single file.
- ◆ Combining clips that span two or more memory cards.
- ◆ Registering of any folders on the local hard drive that contain AVCHD or MPEG-SD media files.
- ◆ Clip browsing.
- ◆ Browsing of media metadata, such as date, recording mode, and GPS data.
- ◆ Indication of shooting location on Google Maps™, using the embedded GPS data.

- ♦ Extraction of the GPS data as NMEA standard GPS format.

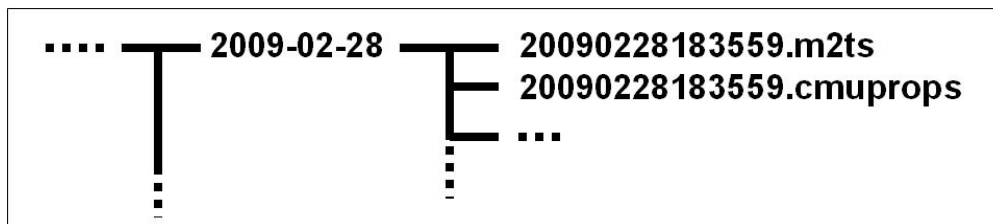
Transferring NXCAM Media to a Local HDD via the CMU

In most cases, NXCAM clips should be transferred to local hard disc storage prior to editing. The CMU Importer module is used for this operation.

- 1 - Launch the CMU application. The CMU Browser window will open.
- 2 - Click the **Import Media Files** button, located at the top left of the CMU Browser window. The CMU Importer window will open.
- 3 - Select the connected memory card or HXR-FMU128 drive.
- 4 - Select the clips to be transferred.
- 5 - Specify the destination folder on the PC hard drive.
- 6 - Click the **Import** button.

NOTE: *Clips must be transferred in their entirety. There is no trim function for partial file transfers.*

The imported clips from either card media or HXR-FMU128 are stored in the specified destination folder as below:



.m2ts

The file extension "MTS" of the camera-original file is replaced as "m2ts". ***This operation has no effect on the picture or sound quality.***

.cmuprops

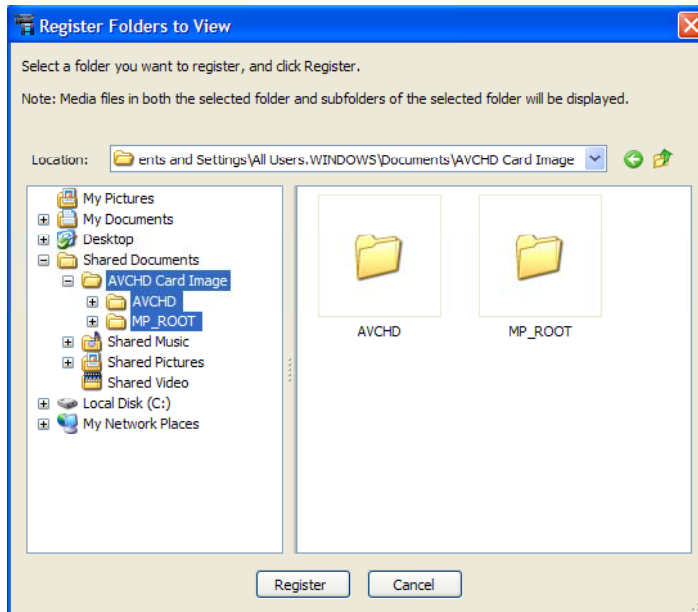
This is a property file for each media file.

IMPORTANT: *The above procedure may be applied selectively, or to the entire contents of an NXCAM volume. Performing a full archive of the original card media, in addition to the above operation, is recommended.*

Registering Existing NXCAM Media in the CMU

NXCAM video files contained on local hard disc storage must be registered in the CMU prior to browsing. To register a folder of videos, do the following:

- 1 - Launch the CMU application.
- 2 - Click the **Register Folders to View** button, located at the top left of the CMU Browser window. The Register window will open.



- 3 - Navigate to the folder that you want to register.
- 4 - Click the **Register** button.

IMPORTANT: *The procedure above is only applicable to .MTS files previously stored to the computer hard drive(s). The CMU mounts NXCAM card media and the HXR-FMU128 automatically.*

Archiving Original NXCAM Media

In a typical workflow, the CMU is used to copy clip data from memory cards to a user-specified destination folder on a local hard drive. Spanned clips are automatically merged as part of this process. These transferred clips may then be imported to the NLE project.

As part of the transfer process from card to hard disc, the original folder structure and some metafiles created by the NXCAM camcorder are lost. Therefore, ***performing an archive of all camera-original material is highly recommended.***

Copying individual clips via Windows Explorer or the Macintosh Finder will result in unusable media on the target drive. When archiving the contents of either a memory card or HXR-FMU128, always copy the entire contents of the volume, including all ancillary files.

IMPORTANT: *When archiving on a Windows system (or on a Windows boot on a Macintosh computer), always select “show hidden files and folders” in the Windows folder options. Then copy all shown folder/files to a storage drive, maintaining the original folder structure.*

Archiving Example

When working with multiple memory cards and/or cameras, an organised archival workflow should be employed. Below is a typical workflow for archiving NXCAM media:

- 1** - After shooting with a memory card, provide a unique physical label, such as “091231-CAM1-1”, which is the date, camera number, and card number.
- 2** - Load the memory card in a card reader connected to your computer.
- 3** - When using the Windows OS, always choose the “Show hidden files and folders” option located in the Folder Options pane (*Start > Control Panel > Folder Options > View*).
- 4** - Make a new folder in the storage drive. Rename the folder to match the project name, such as “Holiday Event.”
- 5** - Inside the above folder, create a child folder. Rename that folder to match the label on the memory card, in this example: “091231-CAM1-1”.
- 6** - Copy all data including the hidden folders/files from the memory card to the child folder.
- 7** - Repeat the above for all subsequent cards (omit Step 4), providing unique label/folder names for each memory card. For example, the second card from the same camera could be labeled “091231-CAM1-2”.

NOTE: *The same procedure should be followed when using the HXR-FMU128*

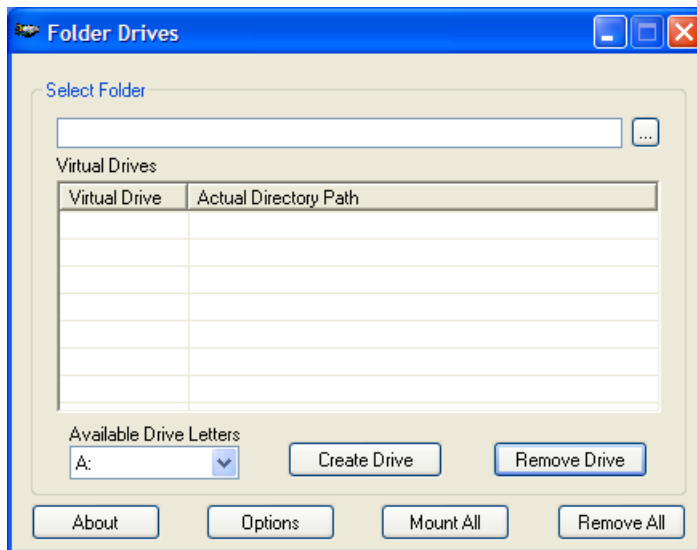
Importing Clips From Archived Folders

Archived card images must be mounted as virtual external drives by the CMU prior to the import of clips to the NLE.

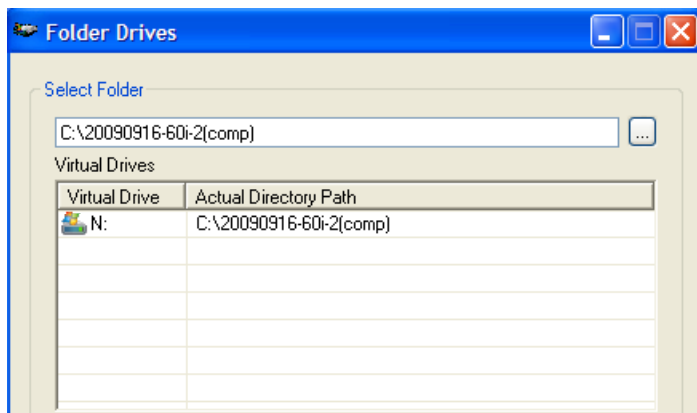
Importing clips from a full-card archive on hard disk involves first mounting the card image as a virtual external drives. This requires the installation of the freeware application “**Folder Drives**”, available as a free download from <http://camtech2000.net>.

To assign a Windows drive letter to a folder on your hard disc:

- 1 - Double click on the **Folder Drives** Desktop icon. The window below will open.

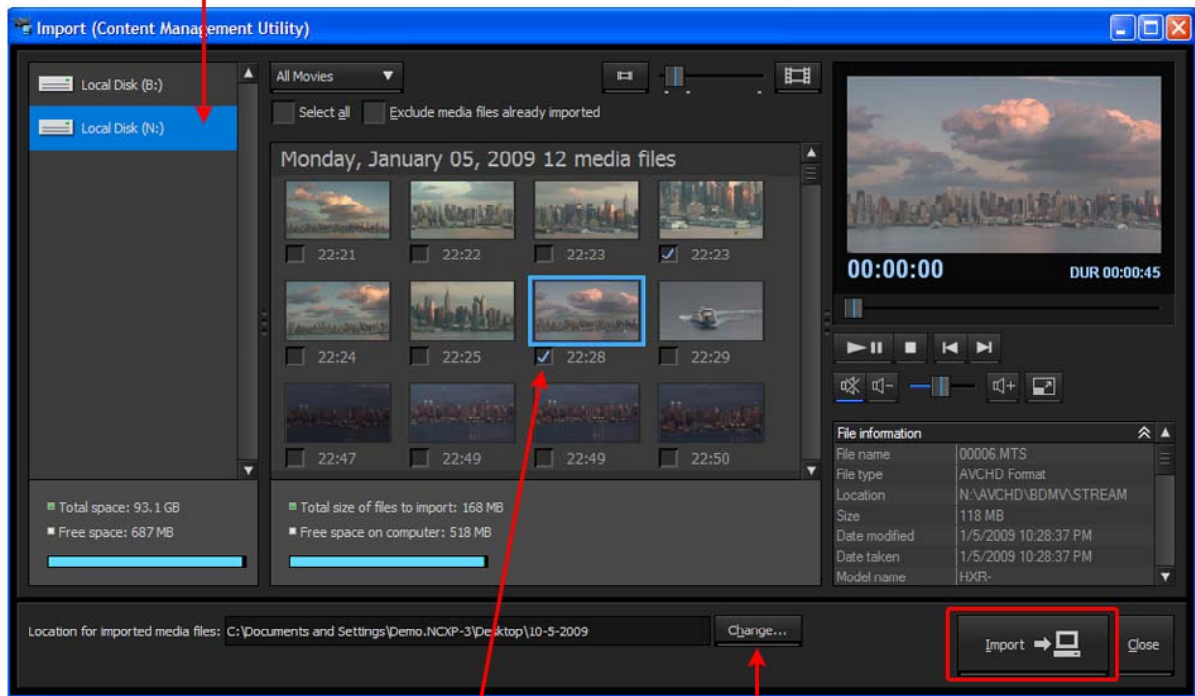


- 2 - In the **Select Folder** field, navigate to the folder containing the media.
- 3 - In the **Available Drive Letters** field, choose a Drive Letter from the list presented.
- 4 - Click **Create Drive**. The folder will be added to the Virtual Drive list, as below:



- 5 - In the CMU, click the Import Media Files button. The virtually mounted folders will appear as external drives in the CMU importer window.

New Virtual Volume from "Folder Drives"



Click in box to select clip for importing

Click to set a location for imported media

- 6 - Select a volume to browse.
7 - Checkmark the files to be imported.
8 - Set a location for the imported files.
9 - Click the Import to PC button.

KEY WORKFLOW FEATURES IN EDIUS PRO 5

Supported NXCAM Recording Modes

The following NXCAM recording modes are supported:

- ◆ AVCHD: 1080 50i/60i/24p/25p/30p, 720 50p/60p

System Requirements

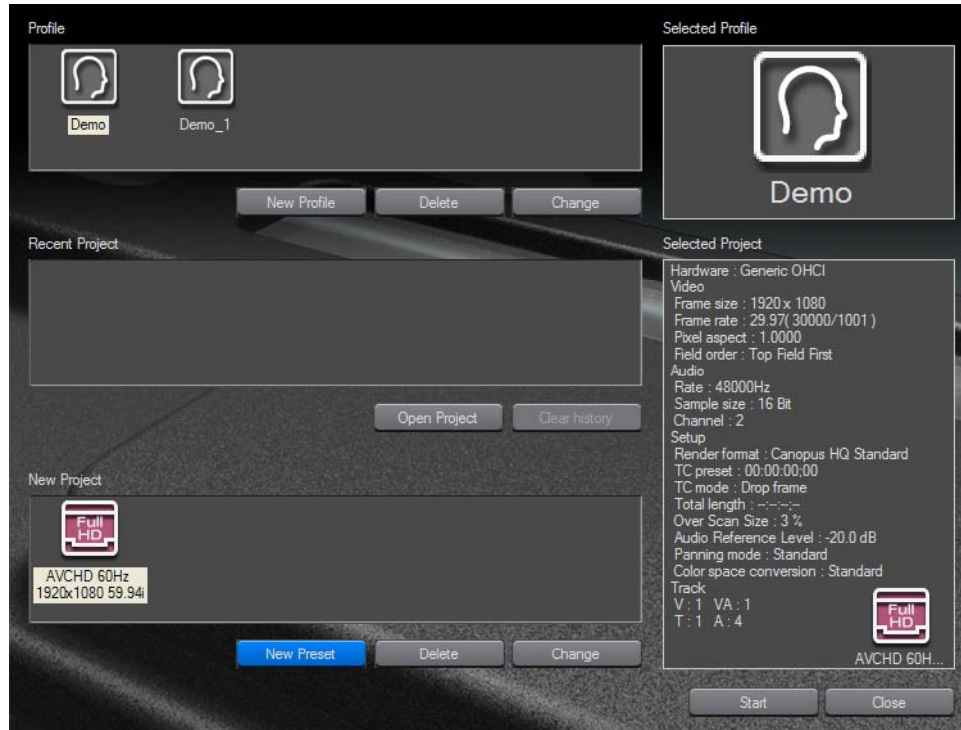
- ◆ Microsoft Windows® XP 32-bit SP2 (SP3 recommended) or Windows Vista™ 32-bit or 64-bit (SP1 recommended)
- ◆ USB 2.0 connection
- ◆ Grass Valley EDIUS v5 application software
For more details about EDIUS Pro 5, please visit the Grass Valley website.
- ◆ CMU for NXCAM (supplied with HXR-NX5E and HXR-FMU128)
- ◆ NXCAM compatible memory cards
- ◆ HXR-FMU128 (optional)

Connections

- ◆ When using memory cards, connect a generic USB 2.0 memory card reader to your computer. The file transfer speed may vary based on the card reader's specifications and connection method. A direct connection (not through a USB hub) is recommended.
- ◆ When using the Sony HXR-FMU128, connect via a USB 2.0 compatible cable. As with the memory card reader, a direct connection to the computer is recommended.

Creating an EDIUS Pro Project

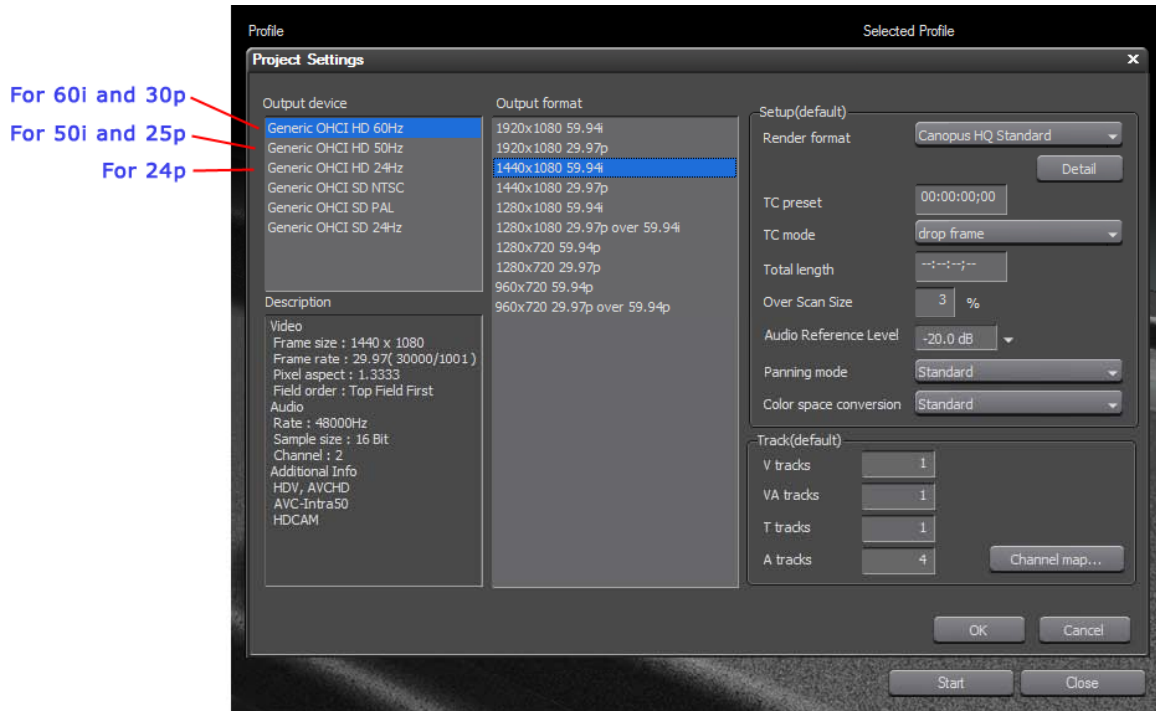
- 1 - Launch the EDIUS application.
- 2 - When the **Project Selection** window appears, do one of the following:
 - ◆ Select a Recent Project.
 - ◆ Create a new project by selecting a **New Project** preset, or by creating a new preset.



In the example above, there is one AVCHD New Project preset.

- ◆ If desired, click on “New Preset” to open the **Project Settings** Window.

- 3** - Choose a format that closely matches the majority of your material. A few examples are given below:

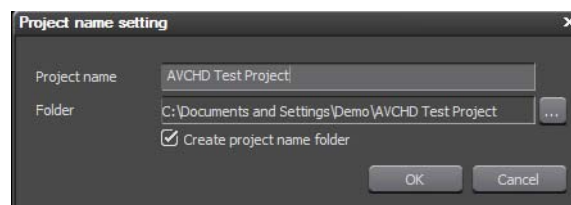


For MPEG-SD = OHCI NTSC or OHCI PAL

NOTE: For NXCAM media recorded in either HQ or LP mode, choose a “1440 x 1080” Output setting.

For SD NXCAM media, select either OHCI PAL or OHCI NTSC as appropriate

- 4** - Click **OK** to return to Project Selection window.
- 5** - Double-click on the desired Preset. The **Project Name Setting** window will appear. Enter a Project name and Folder location.



- 6** - Click **OK** to save and load the project.

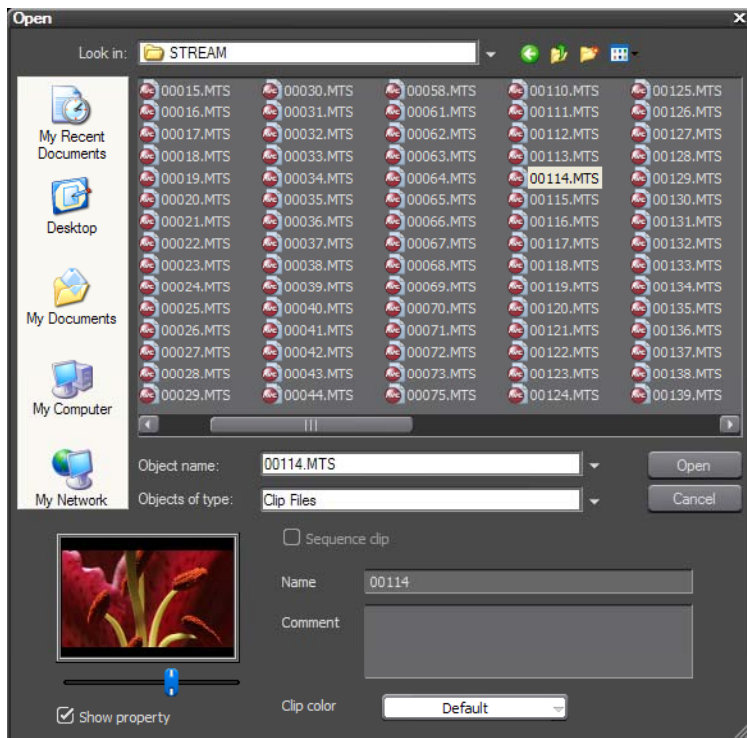
Importing NXCAM Media Files

Prior to importing media files into an EDIUS project, use the CMU application to transfer the media to the local hard drive(s). The import to the EDIUS project may then be accomplished in one of the following ways:

“Add File” button

1 - Select a Bin.

2 - Click on the **Add File** icon.



3 - Navigate to the folder where the transferred files are stored, and do one of the following:

- ◆ To import all media, select all of the **MTS** files.
- ◆ Selectively import files by highlighting specific clips.

4 - Click **Open**. The selected clips will appear in the Bin window.

NOTE: AVCHD clips may be imported without first using the CMU application, by navigating to the “Stream” folder of a memory card, HX-FMU128, or archived volume on hard disk. Note that spanned clips will not be joined using this method.

AVCHD Converter

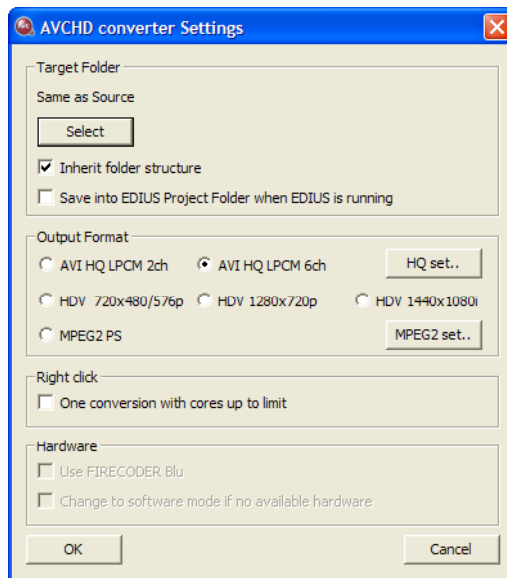
EDIUS Pro 5 supports native editing of AVCHD media. However, depending on the speed of the PC and other system resources, improved performance may be realised by transcoding the AVCHD files to either HDV or the Canopus HQ codec using the integrated EDIUS conversion application.

The steps involved in performing the conversion are:

- 1 - On the EDIUS Pro 5 installation disc, navigate to the “Tools” folder and locate the installer for the **AVCHD Converter**. Run the setup file to install the converter.
- 2 - The installer will place 2 new icons on the PC Desktop: “AVCHD2HQ” and “AVCHDPRV”. AVCHDPRV is used for file preview, while AVCHD2HQ is the application that performs the conversion.

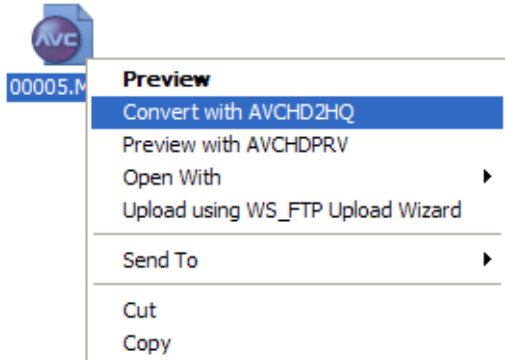


- 3 - Drag and drop an MTS file onto the AVCHDPRV icon to preview.
- 4 - To configure the converter application, right-click on the AVCHD2HQ icon and choose **Open**.



- 5 - Click the **Select** button to set the target folder where the converted files should be stored.
- 6 - In most situations, enable “Inherit Folder Structure”.
- 7 - Choose an output format preset. Settings may be customised by clicking on the **HQ set** or **MPEG2 set** buttons, as appropriate.
- 8 - If your PC is fitted with the Grass Valley Firecoder Blu Encoder Accelerator PCI card, mark the check box, which will provide the fastest possible encoding times.
- 9 - Click **OK**.

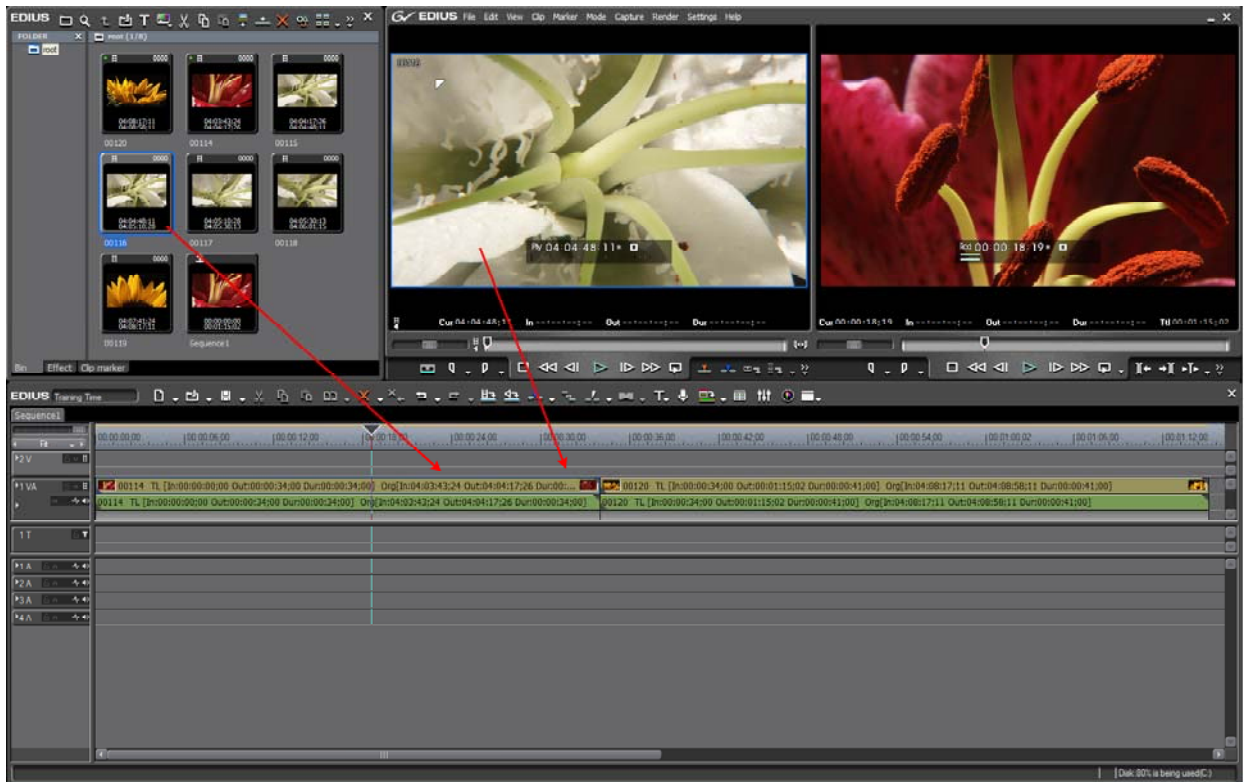
- 10 - Navigate to the folder where the MTS files are stored.
- 11 - Drag & drop the files to the AVCHD2HQ icon. Alternatively, select multiple MTS files, right-click on them, and choose **Convert with AVCHD2HQ**, as below.



- 12 - During conversion, a progress bar will be displayed. The converted files will be stored in the target folder chosen during setup.

Adding Clips to the Timeline

There are a variety of methods available to manipulate and add clips to the Timeline. For example, to add a clip to a Timeline without trimming, simply drag the clip from the Bin or Source Window to the Timeline.



To trim a clip prior to adding it to the Sequence, do one of the following to open it in the EDIUS Source Window:

- ◆ Double-click on the clip icon in the Bin.
- ◆ Drag the clip to the EDIUS Source Window.

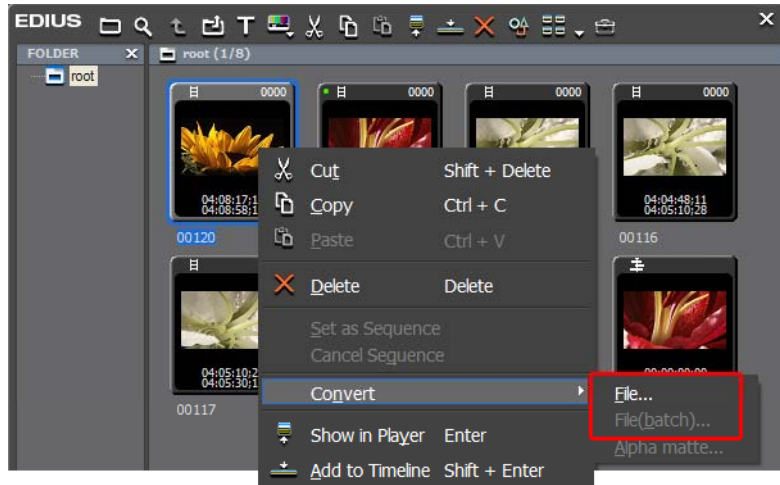
Navigate the clip in the Source Window, set In and Out points, then drag the image in the Source Window to a location in the Timeline.

For more detailed information, please consult the EDIUS Pro Operations Guide

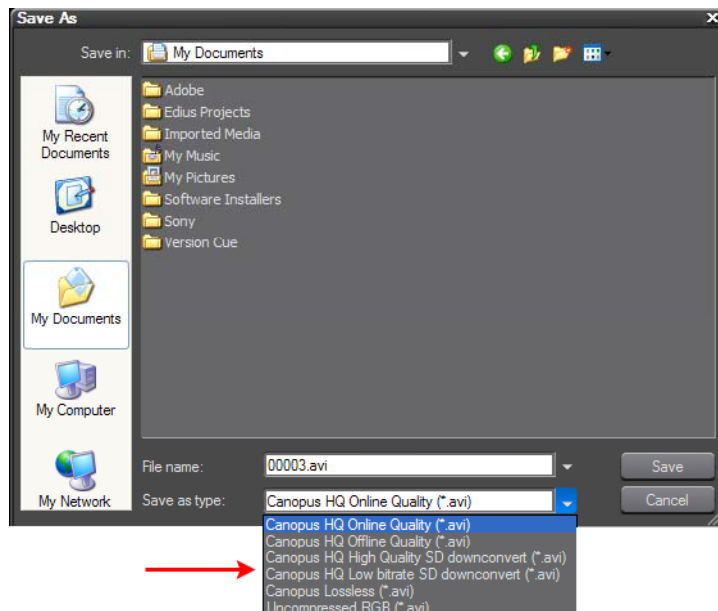
Converting AVCHD-Native Files

Working with AVCHD-native material in the timeline requires a fast PC. For optimal system performance and responsiveness, the AVCHD files may be converted to the Canopus HQ codec from within the Bin window.

- 1 - Select (highlight) the file(s) for conversion, then right-click on them.
- 2 - Choose **Convert > File** or **Convert > File (batch)**.



- 3 - The **Save As** window will open.



- 4 - Select a file type for the converted file(s).
- 5 - Select a location for the converted file(s).
- 6 - Click **Save**.

PROJECT OUTPUT

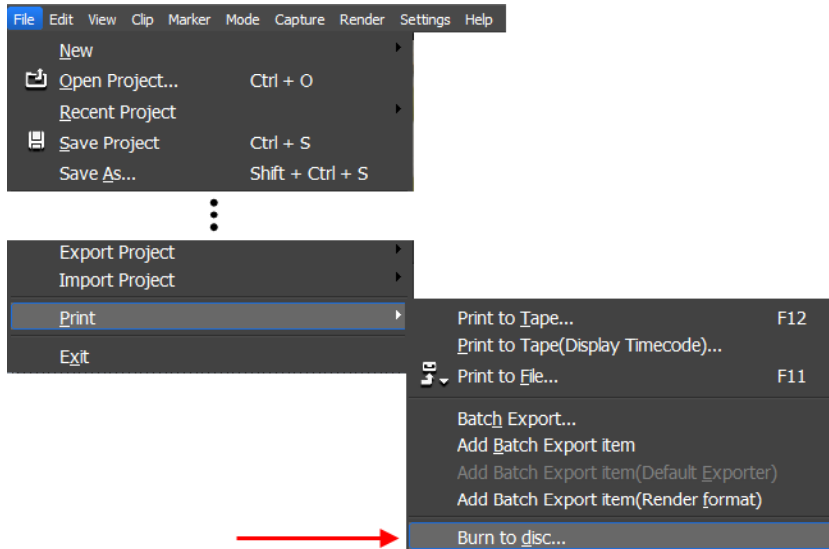
The finished project may be output in a variety of ways.

- ◆ To Blu-ray Disc™
- ◆ To a high quality movie file
- ◆ To an HDV video tape
- ◆ To an HD recorder via HD-SDI

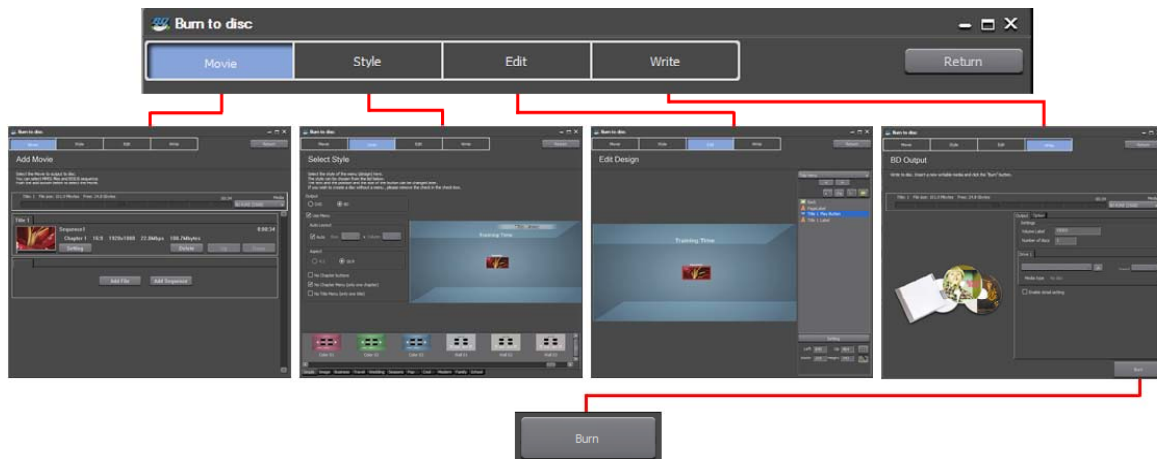
A general overview of the output process for each of the above follows on the next few pages. For more detailed information, please refer to the EDIUS 5 Operations Guide and/or the Operations Guide for the specific output device or interface.

Blu-ray Disc

- 1 - Select **File > Print > Burn to Disc**.



- 2 - The Disc Output window will appear.
- 3 - Navigate through each of the four categories of "Movie", "Style", "Edit," and "Write", and select settings to suit the project.

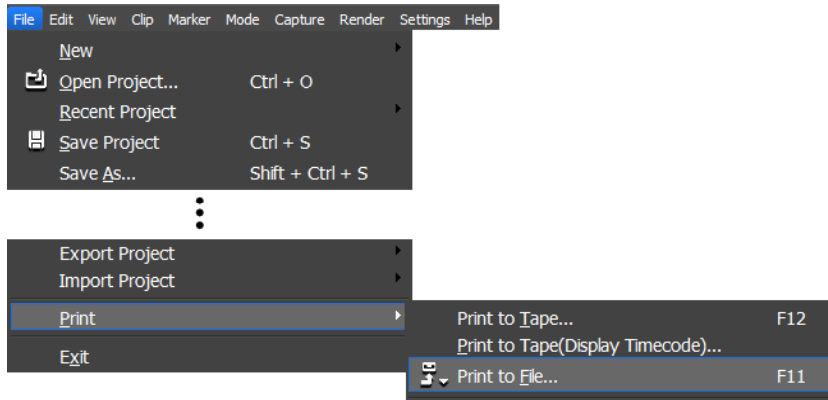


- 4 - Insert a Blu-ray disc into the drive.
- 5 - Click **Burn** (in the bottom right corner of the **Write** pane, as above).

High Quality Movie File

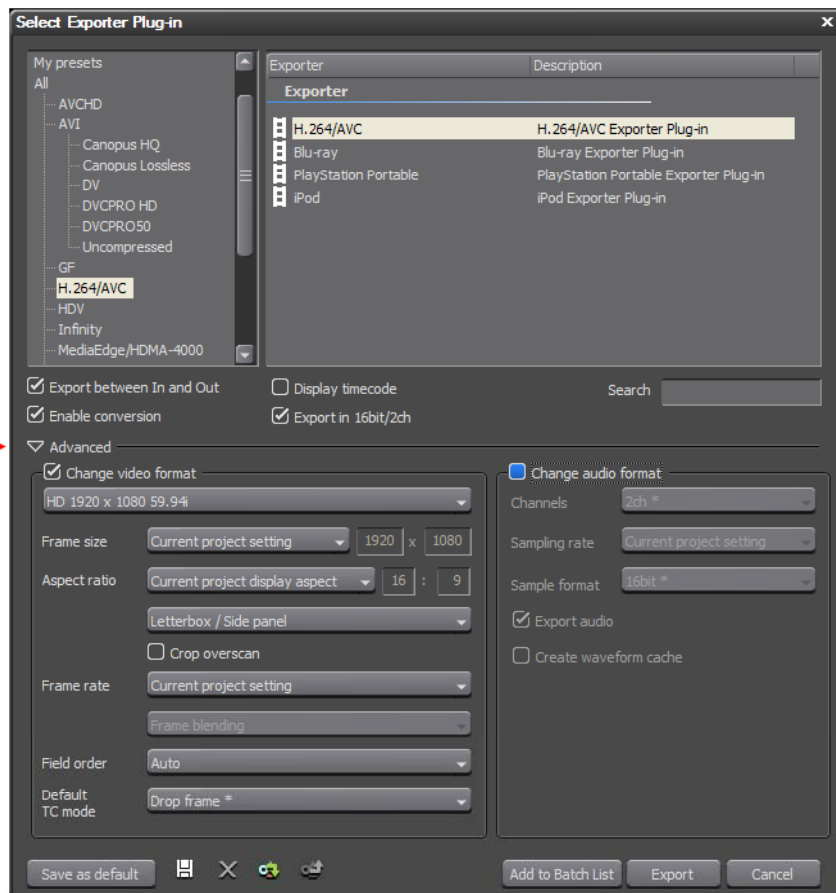
EDIUS Pro 5 supports the creation of movie files in a variety of formats, including MXF, QuickTime®, Windows Media Video™, and MP4 for PSP® / iPod®.

- 1 - Select **File > Print > Print to File**.



- 2 - In the **Select Exporter Plug-in** window select a suitable format and settings for the output file.

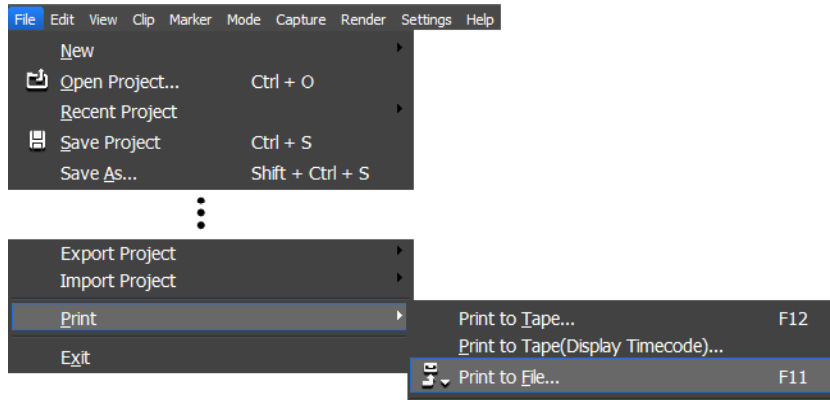
Click to
show or hide
Advanced Settings



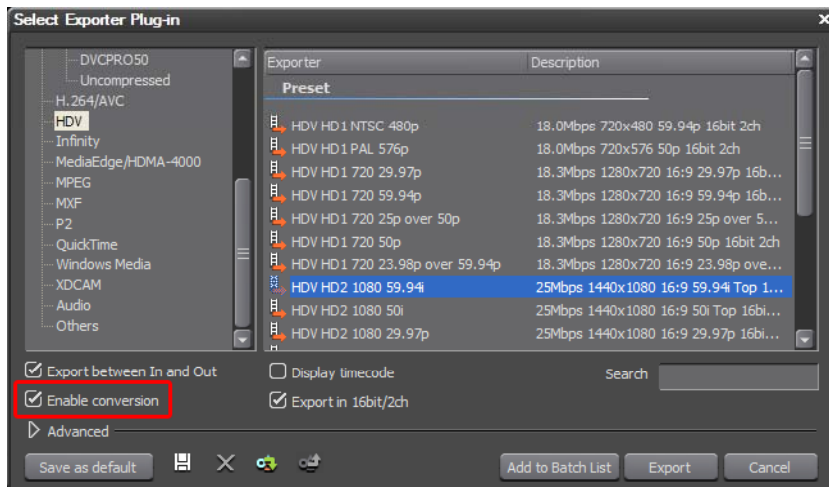
- 3 - Click the **EXPORT** button.

HDV Video Tape

- 1 - Connect an HDV recorder to the computer with an i.LINK® cable.
- 2 - Load a tape into the recorder.
- 3 - Select **File > Print > Print to File**.

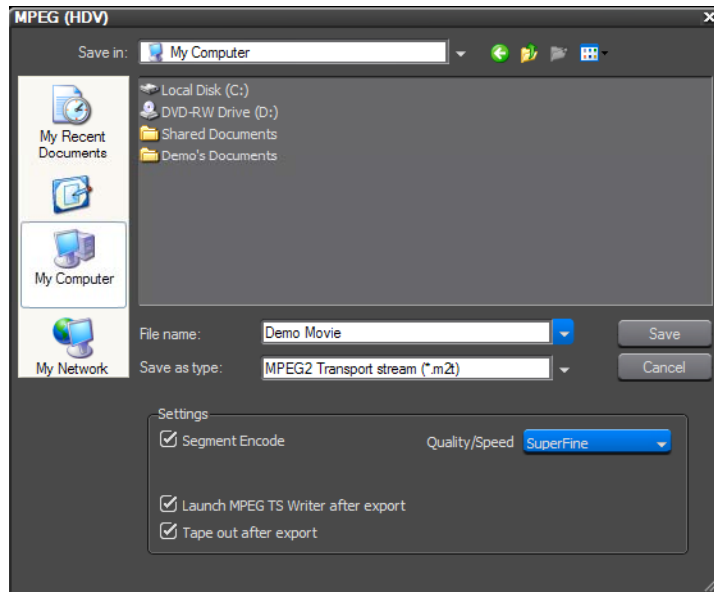


- 4 - In the **Select Exporter Plug-in** window, select “HDV” and check mark the “Enable conversion” check box. Available HDV presets will appear in the Exporter list pane.



- 5 - Choose a preset that closely matches the format of the media in project timeline. For example: Select “HDV HD2 1080 59.94i” to output as HDV/60i.
- 6 - Click the **EXPORT** button.

- 7 - When the MPEG (HDV) window appears, enter a name for the output file. Also set a quality level, as below:



- 8 - If desired, checkmark “Launch MPEG TS Writer after export” and “Tape out after export” check boxes. This will speed your workflow.
- 9 - Click the Save button.
- 10 - After conversion, print the result to tape via the MPEG TS Writer, or, if the check boxes discussed above were enabled, recording will commence automatically.

Output to an HD Recorder via HD-SDI

EDIUS Pro 5 is compatible with several Grass Valley HD-SDI interface products, supporting high quality output of the project timeline to an HD deck, such as XDCAM® HD, HDCAM® etc.

The procedures for output vary with the specific interface product installed. Please refer to the operations guides of the specific interface product and/or the EDIUS Pro 5 Operations Guide for detailed setup and operational procedures.

NOTES

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